



TEENS ON TOUR:
THE CENTER OF THE UNIVERSE

2019-2021 Technical rider

Note: This technical rider for the National tour of **Teens on Tour: The Center of the Universe** (the company) is considered to be a portion of the performance contract. The following terms and guidelines are important and are intended to assist the presenter in producing the finest program possible. The best performance will be achieved if all of these technical requirements are met, although we are flexible in some areas. If changes are requested, please contact our offices at 714.690.2900 or via e-mail: stevecisneros@phantomprojects.com, so that these changes can be discussed and finalized. Changes must be approved in advance to avoid any on-site surprises and conflicts, and to insure the safety of our company members and local personnel.

Section 1

Arrival:

The company, which consists of 6-10 actors and 2 stage managers, will be traveling by plane. Upon arrival at the venue they will need the following set pieces which may be beyond your venue's standard items:

- *2 square hollow acting blocks/black boxes—boxes should be same height, weight, and depth and should range between 1.25 feet and 2 feet. Boxes should have handles.
- 6-10 chairs (for post-show discussion)
- 3 Projection Screens. The show utilizes multiple images/videos and throwing the projection to different screens and different levels helps the overall feel for the show. 2 4x8 flats combined and painted white is sufficient.

It takes approximately 3 hours to tech the show, assuming local crew has prepared for company arrival. This includes the cue to cue tech for sound and lights

Section 2

Departure:

- The company requires 1 hour after the end of the performance and post-show audience meet and greet to pack up and vacate the venue.

Section 3

Labor call:

- The company is not a yellow card attraction, and as such, all local labor will be provided by the local presenter or the presenter's designated staff after consultation with the company's stage manger.
- All local staffing shall be in accordance with the labor calls below.

- The labor calls are based on the premise that all are able-bodied stagehands with professional expertise who can and will assist from one department to another as the need arises. All crew members are expected to have basic tools commensurate to their department with them at the call times.
- The company travels with 2 stage managers whose function is to coordinate, oversee and instruct the local crew. The stage managers will be in contact with the house carpenter and or technical directors by telephone in advance of the performance to schedule and verify crew requirements.
- Required crew schedule:

Department	upon arrival	show call	load out
Electrician/ Stagehand	1	1	1
Sound	1	1	0
Lights	1	1	0
Rail operator	1	1	1
Totals	4	4	2

Please note the above numbers are subject to local conditions. These are minimum requirements for this production. All local running crew must wear black clothing for the performance.

The sound person, upon arrival, is needed to set levels and check sound during tech set-up. All actors must be able to wear their microphones (muted) into the house immediately upon the opening of the house for pre-show interaction with the audience.

Section 4

Stage floor

A clean unsplintered floor is required. For the safety of the cast, stages with wavy or buckling surfaces are not acceptable. The stage must be swept and mopped clean prior to the arrival and must be free of all obstructions and hanging goods other than the house goods (legs, mids, cycs, main, etc.)

Section 5

Lights/Sound/Projection

The show will utilize the local venue's instruments, dimmers, light board, projector, sound board, speakers, and microphones and all necessary cords, connectors, batteries, etc that are necessary to create the production as described in this tech rider. The basic light and sound plot is as follows:

- Basic lighting plot-these are quite flexible, and most house hangs are sufficient, however, we should have more than 3 colors to choose from upon arrival
- Lighting Specials
 - Holocaust flag specials (flags are each 8 feet 10 inches tall and 5.5 feet wide)
 - 7 pin-spot specials

The above looks are simply to create different environments throughout the show. Minor variations are acceptable except for the red wash.

- Rail: The screens will be flown in and out and various time and at multiple locations.
- Projection: Show travels with a hard drive that contains the show sound and projections built in QLab4.
- Basic sound needs (a sound assistant is recommended, but not required)
 - 6-10 lavalier wireless microphones
 - 1 wireless handheld microphone (for post-show discussion)

- A minimum of four (4) stations are needed for communication between the stage managers, light board operator, sound board operator and backstage. Headset communication between these stations is integral to the show. The presenter is required to provide these headsets. They must be clearcom, telex, or equivalent. (walkie-talkies are not acceptable for the speed needed for a stage manager to call cues in the show.)

Section 6

Properties

The presenter shall provide the following:

- 2 4'-6' long prop tables behind the black legs (1 on stage left, 1 on stage right) with clip lights and necessary cords

One of our props is a completely legal, safe firearm which is fired two times for each performance (1 as a test, 1 during the show). It is crucial that the properties area is never accessible to anyone not directly involved in the show.

Section 7

Wardrobe

The presenter shall do its best to provide the following:

- 1 industrial steamer
- Sturdy rolling costume rack
- Laundry facilities (washer/dryer) if there is more than one day of performances scheduled.

Section 8

Dressing rooms

The presenter shall provide:

- 3 dressing rooms with room for 3-4 people and 1 dressing room for 2 people in close proximity to the stage. It must be safe and in sanitary condition with adequate ventilation.
- Dressing room must contain tables, mirrors, electricity and adequate lighting suitable for applying stage makeup
- Restroom facilities must be in the dressing room or in close proximity to the dressing room and separate from those used by the general public or audience members.
- Dressing rooms should be kept at a comfortable temperature and adjustable by either the actors or the venue's staff.
- Dressing rooms should be lockable; if this is not possible, the venue must provide a lockable area for company's personal valuables.

Section 9

Running times:

Note: for the actors and crew, the performance starts 20 minutes before the scheduled start time. This is "interaction time." A time when the performers walk throughout the house and informally meet and greet the audience as they enter. Our stage manager will maintain a low profile presence in the house, but should be able to communicate with all technicians and at the very least, the light board operator and the sound board operator should be at their post during this time.

Running time: performance and post show discussion: 90 minutes total (no intermission)

To maximize the educational value of the production, the actors will head immediately into the lobby area of the venue to make themselves available to the audience for autographs, pictures, etc. Actors be allowed to continue to wear microphones into the lobby, to ensure immediate interaction with students and actors.

This post-show interaction does not include any donor/vip receptions which must be arranged/approved by the stage manager at least 3 days in advance.

Section 10

Hospitality

A complete hot meal for the 6-10 actors and 2 stage managers (i.e. Pastas or chicken, with side salads) and an assortment of **non-alcoholic** beverages (tea, soda, water, juice, coffee) is required for days in which 2 or more performances take place. The time the meal is to be served will be agreed upon in advance of the company's arrival at the theatre. Presenter will be made aware if one or more of the company are vegetarians or have unusual dietary concerns.

For each performance, clean new bottled waters must be provided before each performance.

Section 11

Accommodations

The local presenter is required to pay for four to six hotel rooms (3 star or better) (4 to a room occupancy) for each performance night for the company. The hotel shall be no more than 10 miles from the theatre.

Section 12

Local ground transportation

When company arrives via air the local presenter is required to provide all local ground transportation to and from the airport, the hotel, and the performance venue for the company. The vehicle used for such transportation must have room for twelve company members and their luggage.

Section 13

Performance payment

The stage manager must receive the final payment for the performance(s) in the form of cashier's check, money order, university/college check or cash at the conclusion of the first performance.

Note: The stage manager cannot accept a personal check.

After you have reviewed the preceding technical requirements, please sign and return according to the instructions listed.